

Programmers Guide
Interface description
3D Camera
O3X100

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1. Preliminary note

This document describes the software interfaces of the O3X1xx 3D camera.

1.1 Symbols used

- ▶ Instructions
 - > Reaction, result
 - [...] Designation of keys and buttons
 - "..." Name of display text
 - Cross-reference
-  Important note
Non-compliance may result in malfunction or interference.
-  Information
Supplementary note

1.2 Safety instructions

Please read the operating instructions prior to set-up of the device. Ensure that the device is suitable for your application without any restrictions.

If the operating instructions or the technical data are not adhered to, personal injury and damage to property can occur.

1.3 Further documents

- Operating instructions
- Interface description

 The documents can be downloaded at:
www.ifm.com

2. System requirements

2.1 Software

Windows 7 (32/64 bit), Windows 8.1 (32/64 bit), Windows 10 (32/64 bit)

2.2 Hardware and accessories

Hardware:

- Camera of the O3X1xx product family
- PC with x86 or x64 type processor
- Screen: min. 1024 x 768 pixels, 32 bit colour depth
- Ethernet interface

 The Ethernet interface can be retrofitted with an USB-to-Ethernet adapter.

Accessories:

- Power supply 24 V, 1.6 A, min. peak current 2.4 A

 You will find further information about available accessories at:
www.ifm.com

3. Required Ports

The following ports are required for the camera configuration using XML-RPC and for receiving data on the process interface. They must not be blocked by a firewall or router.

- TCP/HTTP: 80
- TCP: 50010

If the ifm Vision Assistant is used, the following additional ports must also be available:

- UDP: 3321
- TCP/HTTP: 8080

4. XML-RPC Interface

In case the device should not be configured by the ifm Vision Assistant, the XML-RPC interface can be used instead.

 General information about XML-RPC is found on the website <http://xmlrpc.scripting.com/spec>

To send a command via the XML-RPC interface the command is in a special layout. In this command, linefeeds and carriage returns are essential.

 Every command which is sent via the XML-RPC interface must end with carriage return <CR> and linefeed <LF>.

Several commands will use different URLs in the XML-RPC header.

 Preferably use the ifm3Dlib for access to the device under Linux. The library has been tested and is the reference implementation for C++. The library is supported by ifm electronic and the company Lovepark Robotics.

A detailed example is available on the web at:

https://github.com/ifm/ifm3d-examples/blob/master/file_io/ex-file_io.cpp

4.1 Sample XML-RPC command

All following XML-RPC commands will have this type of layout:

```
POST /RPC3 HTTP/1.0<CR><LF>
User-Agent: Frontier/5.1.2 (WinNT)<CR><LF>
Host: betty.userland.com<CR><LF>
Content-Type: text/xml<CR><LF>
Content-length: 181<CR><LF>
<CR><LF>
<?xml version="1.0"?><CR><LF>
<methodCall><CR><LF>
<methodName>examples.getStateName</methodName><CR><LF>
<params><CR><LF>
<param><CR><LF>
<value><i4>41</i4></value><CR><LF>
</param><CR><LF>
</params><CR><LF>
</methodCall><CR><LF>
```

The following example contains one O3X1xx command:

```
POST /api/rpc/v1/com.ifm.efector/ HTTP/1.1<CR><LF>
Host: 192.168.0.69<CR><LF>
Content-Type: text/xml<CR><LF>
User-Agent: Python-xmlrpclib/3.4<CR><LF>
Content-Length: 160<CR><LF>
<CR><LF>
<?xml version='1.0'?> <CR><LF>
<methodCall><CR><LF>
<methodName>getParameter</methodName><CR><LF>
<params><CR><LF>
<param><CR><LF>
<value><string>Name</string></value><CR><LF>
</param><CR><LF>
</params><CR><LF>
</methodCall><CR><LF>
```

4.2 XML-RPC Objects

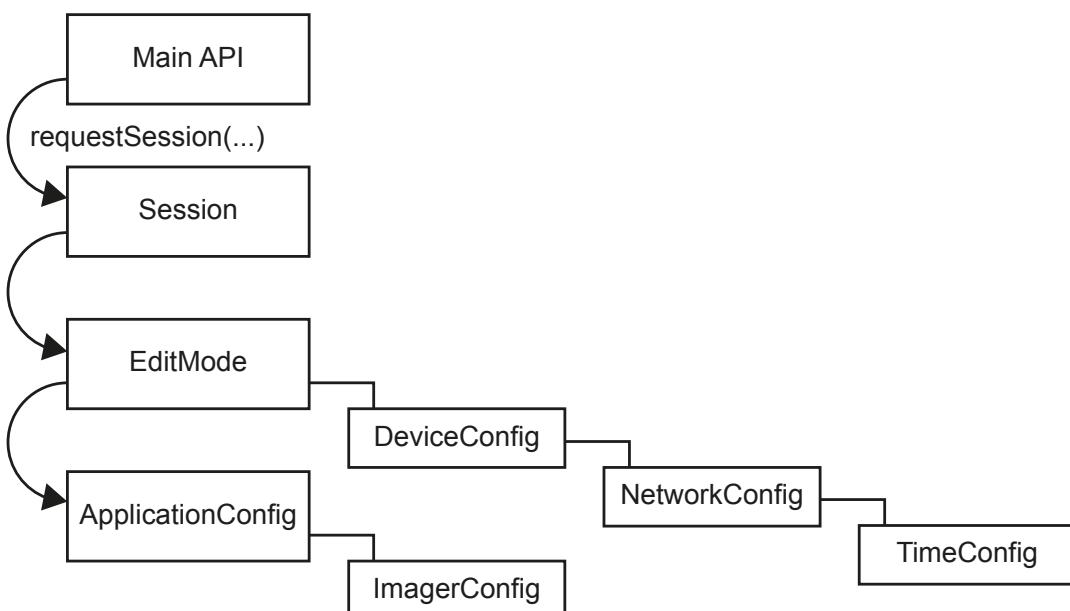
To communicate and to configure the device via XML-RPC the XML-RPC commands have to use different XML-RPC objects. Different commands need different XML-RPC objects (see XML-RPC command references).

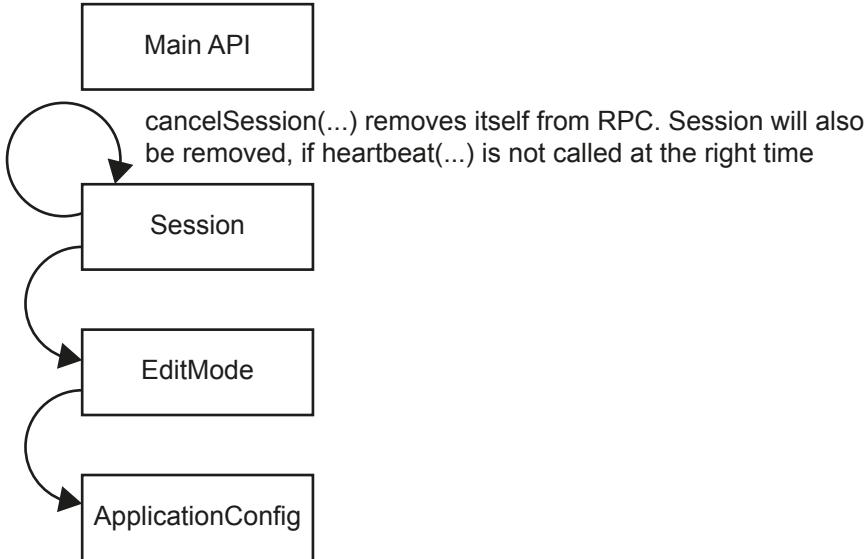
The interface of O3X1xx is structured in an object-oriented way. Some of the objects are available all the time, others are only available after bringing the device into a special mode by calling a method on an already available object. This mechanism is used to create system requirements (e.g. password protection).



It could be necessary to send heartbeats so that there will be no session timeout.

The following diagram should give an overview how objects are related to each other and which methods must be called to make others available:





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4.2.1 Main Object

Object-URI: /api/rpc/v1/com.ifm.efector/

This is the main object of RPC. It contains methods to open a session. Most of its methods are only getters, because it should be possible to protect editing with a password.

4.2.2 Session Object

Object URI e.g.: /api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/

The URL part "d21c80db5bc1069932fbb9a3bd841d0b" is the session ID. It is returned by the command "requestSession" of the main object. If the command "requestSession" is called without a user-defined session ID, which can be passed as a parameter, a random session ID is generated automatically.

4.2.3 EditMode Object

Object URI e.g.: /api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/

4.2.4 DeviceConfig Object

Object-URI e.g.: /api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/device/

4.2.5 Device/NetworkConfig Object

Object URI e.g.:

/api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/device/network/

4.2.6 TimeConfig Object

Object URI e.g.:

/api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/device/time/

4.2.7 Application Config Object

Object URI e.g.:

/api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/application/

4.2.8 Application/Imager Config Object

Object URI e.g.:

/api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/application/imager_001/

As there is only one imager config on the device, the ID must be fixed to "001". Data of this object is persistently saved when calling "save" on the application config object. The imager config RPC object has multiple sub-types. Only parameters relevant for a specific type are available while it is active. They are based on frequency (extending the distance) and integration intervals (extending the measurement details).

Type names, based on ifm Vision Assistant draft:

- upTo02m_low
- upTo02m_moderate
- upTo03m_low
- upTo03m_moderate
- upTo07m_low
- upTo07m_moderate
- upTo15m_low
- upTo15m_moderate
- upTo30m_low
- upTo30m_moderate

5. Process Interface

The process interface is used during the normal operation mode to get operational data (e.g. 3D images, process values) from the O3X1xx.

5.1 Protocol structure

This protocol conforms to the version 3 of the O2V/O2D products.

Structure of the protocol:

<Ticket><length>CR LF <Ticket><content>CR LF

Abbreviation	Description	ASCII code (dec)	ASCII code (hex)
CR	Carriage Return	13	D
LF	Linefeed	10	A
< >	Marking of a placeholder (e.g. <code> is a placeholder for code)		
[]	Optional argument (possible but not required)		

Command	Description
<content>	It is the command (e.g. trigger the unit).
<ticket>	It is a character string fixed to 0000. The device will reply with the same ticket number.
<length>	It is a character string beginning with the letter 'L' followed by 9 digits. It indicates the length of the following data (<ticket><content>CR LF) in bytes.



It is not possible to send commands.

5.2 Receiving Images

For receiving the image data a TCP/IP socket communication is established. The default port number is 50010. After opening the socket communication, the O3X1xx device will automatically (if the device is in free run mode) send the data through this socket to the TCP/IP client (PC).

PCIC output per frame. The following data is submitted in this sequence:

Component	Content
Ticket	„0000“
Start sequence	String "star" (4 bytes)
Normalised amplitude image Output format: 32-bit floating point number	1 image
Distance image Output format: 32-bit floating point number. Unit: m.	1 image
Combined XYZ image Output format: 32-bit floating point number. Unit: m.	1 image
Confidence image Output format: 8-bit unsigned integer	1 image
Grayscale image Output format: 32-bit floating point number	1 image
Stop sequence	String "stop" (4 bytes)
Ticket signature	<CR><LF>



Only configured images will be displayed.

5.3 Image data

For every image there will be a separate chunk. The chunk is part of the response frame data of the process interface.

The header of each chunk contains different kinds of information. This information is separated into bytes. The information contains e.g. the kind of image which will be in the "PIXEL_DATA" and the size of the chunk.

5.3.1 Chunk type

Offset	Name	Description	Size [byte]
0x0000	CHUNK_TYPE	Defines the type of the chunk. For each distinct chunk an own type is defined.	4
0x0004	CHUNK_SIZE	Size of the whole image chunk in bytes. After this count of bytes the next chunk starts.	4
0x0008	HEADER_SIZE	Number of bytes starting from 0x0000 until PIXEL_DATA.	4
0x000C	HEADER_VERSION	Version number of the header	4
0x0010	IMAGE_WIDTH	Image width in pixel	4
0x0014	IMAGE_HEIGHT	Image height in pixel	4
0x0018	PIXEL_FORMAT	Pixel format	4
0x001C	TIME_STAMP	Time stamp in microseconds	4
0x0020	FRAME_COUNT	Frame count according to algorithm output	4
0x0024	STATUS_CODE	Errors on the device	4

Offset	Name	Description	Size [byte]
0x0028	TIME_STAMP_SEC	Timestamp seconds	4
0x002C	TIME_STAMP_NSEC	Timestamp nanoseconds	4
0x0030	PIXEL_DATA	The pixel data in the given type and dimension of the image. Padded to 4-byte boundary.	4

5.3.2 Available chunk types

Constant	Value	Description
USERDATA	0	Undefined user data with arbitrary content
RADIAL_DISTANCE_IMAGE	100	<p>Each pixel of the distance matrix denotes the ToF distance measured by the corresponding pixel or group of pixels of the imager. The distance value is corrected by the camera's calibration, excluding effects caused by multipath and multiple objects contributions (e.g. "flying pixels"). Reference point is the optical centre of the camera inside the camera housing.</p> <p>Invalid PMD pixels (e.g. due to saturation) have a value of zero.</p> <p>Data type: 32-bit floating point number</p> <p>Unit: millimetres</p>
NORM_AMPLITUDE_IMAGE	101	<p>Each pixel of the normalized amplitude image denotes the raw amplitude (see amplitude image below for further explanation), normalized to exposure time. Furthermore, vignetting effects are compensated, ie the darkening of pixels at the image border is corrected. The visual impression of this grayscale image is comparable to that of a common 2D camera.</p> <p>Invalid PMD pixels (e.g. due to saturation) have an amplitude value of 0.</p> <p>Data type: 32-bit floating point number</p>
AMPLITUDE_IMAGE	103	<p>Each pixel of the amplitude matrix denotes the amount of modulated light (i.e. the light from the camera's active illumination) which is reflected by the appropriate object. Higher values indicate higher PMD signal strengths and thus a lower amount of noise on the corresponding distance measurements. The amplitude value is directly derived from the PMD phase measurements without normalisation to exposure time. In multiple exposure mode, the lack of normalisation may lead (depending on the chosen exposure times) to inhomogeneous amplitude image impression, if a certain pixel is taken from the short exposure time and some of its neighbours are not.</p> <p>Invalid PMD pixels (e.g. due to saturation) have an amplitude value of 0.</p> <p>Data type: 32-bit floating point number</p>
CARTESIAN_X_COMPONENT	200	<p>The X matrix denotes the X component of the Cartesian coordinate of a PMD 3D measurement. The origin of the camera's coordinate system is in the middle of the lens' front glass, if the extrinsic parameters are all set to 0.</p> <p>Data type: 32-bit floating point number</p> <p>Unit: millimetres</p>

Constant	Value	Description
CARTESIAN_Y_COMPONENT	201	The Y matrix denotes the Y component of the Cartesian coordinate of a PMD 3D measurement. The origin of the camera's coordinate system is in the middle of the lens' front glass, if the extrinsic parameters are all set to 0. Data type: 32-bit floating point number Unit: millimetres
CARTESIAN_Z_COMPONENT	202	The Z matrix denotes the Z component of the Cartesian coordinate of a PMD 3D measurement. The origin of the camera's coordinate system is in the middle of the lens' front glass, if the extrinsic parameters are all set to 0. Data type: 32-bit floating point number Unit: millimetres
CARTESIAN_ALL	203	CARTESIAN_X_COMPONENT, CARTESIAN_Y_COMPONENT, CARTESIAN_Z_COMPONENT
UNIT_VECTOR_ALL	223	The unit vector matrix contains 3 values [ex, ey, ez] for each PMD pixel, i.e. the data layout is [ex_1,ey_1,ez_1, ... ex_N, ey_N, ez_N], where N is the number of PMD pixels. Data type: 32-bit floating point number (3x per pixel)
CONFIDENCE_IMAGE	300	See Additional Information for Image Data (→ 5.4)

5.3.3 Pixel format

Constant	Value	Description
FORMAT_8U	0	8-bit unsigned integer
FORMAT_8S	1	8-bit signed integer
FORMAT_16U	2	16-bit unsigned integer
FORMAT_16S	3	16-bit signed integer
FORMAT_32U	4	32-bit unsigned integer
FORMAT_32S	5	32-bit signed integer
FORMAT_32F	6	32-bit floating point number
FORMAT_64U	7	64-bit unsigned integer
FORMAT_64F	8	64-bit floating point number
Reserved	9	N/A
FORMAT_32F_3	10	Vector with 3x32-bit floating point number

5.4 Additional Information for CONFIDENCE_IMAGE

Bit	Value	Description
0	1 = pixel invalid	<p>Pixel invalid</p> <p>The pixel is invalid. To determine whether a pixel is valid or not only this bit needs to be checked. The reason why the bit is invalid is recorded in the other confidence bits.</p>
1	1 = pixel saturated	<p>Pixel is saturated</p> <p>Contributes to pixel validity: yes</p>
2	1 = bad A-B symmetry	<p>A-B pixel symmetry</p> <p>The A-B symmetry value of the four phase measurements is above threshold.</p> <p>Remark: This symmetry value is used to detect motion artefacts. Noise (e.g. due to strong ambient light or very short integration times) or PMD interference may also contribute.</p> <p>Contributes to pixel validity: yes</p>
3	1 = amplitude below minimum amplitude threshold	<p>Amplitude limits</p> <p>The amplitude value is below minimum amplitude threshold.</p> <p>Contributes to pixel validity: yes</p>
4	1 = exposure time	<p>Exposure time indicator.</p> <p>The bit is always set in single exposure mode. It is set in double exposure mode when the long exposure time is used.</p> <p>Contributes to pixel validity: no</p>
5	1 = assignment error	<p>Double Frequency assignment error.</p> <p>The bit indicates a double frequency mismatch while calculating the final distance. Possible reasons are fast movement in the scene or disturbances due to straylight.</p> <p>Contributes to pixel validity: yes</p>
6		Reserved
7		Reserved

6. XML-RPC Command Reference

6.1 Parameter API

 The parameters `setParameter`, `getParameter`, `getAllParameters` and `getAllParameterLimits` are implemented in the following RPC objects:

- Device
- Network
- Application
- ImagerConfig
- Filter

setParameter

Method name	<code>setParameter</code>
Description	Sets a parameter to a specific value.
Input parameters	1. Name of parameter: string 2. New value: string
Output parameters	Empty string (compatibility with classic XmlRPC client)

getParameter

Method name	<code>getParameter</code>
Description	Returns the current value of the parameter.
Input parameters	Name of parameter: string
Output parameters	Value of parameter: string

getAllParameters

Method name	<code>getAllParameters</code>
Description	Returns all parameters of the object in one data structure.
Input parameters	None
Output parameters	Struct (name contains the parameter name, value contains the stringified parameter value)

getAllParameterLimits

Method name	<code>getAllParameterLimits</code>
Description	Returns limits of all numeric parameters, that have limits defined on the device.
Input parameters	None
Output parameters	Struct of Structs (name in first struct is the parameter name, substructs contains: min :string, max :string) E.g. <code>{"ExposureTime1": { "min": "123", "max": "432" }, "ExposureTime2": { "min": "123", "max": "432" }}</code>

Parameter string encoding

Non-string parameters must be encoded in the following format.

Type	Stringified
bool	"true" / "false" setParameter method also accepts "1"/"0", getter methods must always return "true"/"false"
int	decimal (e.g "-1234" / "1234") Values should be in the range of int32 (-2^31 .. 2^31)
double	English floating point notation (optional with exponent) E.g. "1.2", ".3", "4.5e6", "-7E-8", "-inf", "nan"

 Structured types (array or structs) can't be put into parameter storage in an general way. Encoding of arrays must specified on specific parameters.

6.2 Main Object

getParameter

Method name	getParameter
Description	Getter for the device-global parameters. This is an additional getter outside of edit sessions, so it is possible to read device information without login.
Input parameters	Name of a device parameter: string
Output parameters	Value of the requested parameter: string

getAllParameters

Method name	getAllParameters
Description	Getter for the device-global parameters. This is an additional getter outside of edit sessions, so it is possible to read device information without login.
Input parameters	none
Output parameters	Struct (name contains the parameter name, value contains the stringified parameter value)

getSWVersion

Method name	getSWVersion
Description	Returns version information of all software components.
Input parameters	none
Output parameters	<p>Struct of strings (e.g. { "IFM_Software": "0.01.07", "Frontend": "01.05.02", ... })</p> <p>*mandatory keys:</p> <ul style="list-style-type: none"> "IFM_Software" "Linux" "Main_Application" "Algorithm_Version" "Calibration_Version" "Calibration_Device"

getHWInfo

Method name	getHWInfo
Description	Returns hardware information of all components.
Input parameters	none
Output parameters	<p>Struct of strings (e.g. { "MACAddress": "00:02:01:40:06:C9", ... })</p> <p>*mandatory keys:</p> <ul style="list-style-type: none"> "MACAddress" "Mainboard"

getApplicationList

Method name	getApplicationList
Description	Delivers basic information of all applications stored on the device.
Input parameters	none
Output parameters	Array of structs (Index: int, Id: int, Name: string, Description: string)

requestSession

Method name	requestSession
Description	<p>Requests a session object for access to the configuration and for changing the device operating mode.</p> <p>This blocks parallel editing and allows protection of editing with a password.</p> <p>The ID could optionally be defined by the external system but it must be the defined format (32char "hex").</p> <p>If it is called with only one parameter, the device will generate a session ID.</p> <p>The session will start with a default timeout ("SessionTimeout" device parameter), the timeout can be extended by calling "heartbeat".</p> <p>The device will stay in RUN mode.</p> <p>If password is disabled on the device, the value given as password parameter is ignored.</p>
Input parameters	1. Password: string 2. Session ID: string
Output parameters	Session ID: string

reboot

Method name	reboot
Description	Reboot system, parameter defines which mode/system will be booted.
Input parameters	Type of system that should be booted after shutdown: int 0: Productive mode 1: Recovery mode
Output parameters	Empty string (compatibility with classic XmlRPC-client)

systemCommand

Method name	systemCommand
Description	Performs a generic command on the device.
Input parameters	1. Command: string 2. Parameter: string
Output parameters	string

getTraceLogs

Method name	getTraceLogs
Description	Returns entries from the internal log buffer of the device. It can contain informal, error or trace messages.
Input parameters	nLogs (Integer): max. number of logs to fetch from the IO manager. If the value is 0, all logs are fetched.
Output parameters	logs (Array of Strings): trace logs

getClientCompatibilityList

Method name	getClientCompatibilityList
Description	The device must be able to define which type and version of operating program is compatible.
Input parameters	none
Output parameters	<p>Array of strings:</p> <ul style="list-style-type: none"> • Each string contains: "[VendorID]-[OperatingProgramID],[major].[minor]" (IDs are 4 digit-hex, version dec). • Each field could be a wildcard with "*". • E.g. "0001-0001,1.0" or "0001-*,1.*".

getUnitVectors

Method name	getUnitVectors
Description	Returns a chunk containing the current unit vectors.
Input parameters	none
Output parameters	Unit vector chunk: binary/base64

Trigger

Method name	trigger
Description	Executes a software trigger. The trigger might be delayed in order to fulfill the pause time or maximum frame rate requirements. This delay takes place synchronously, i.e. this RPC returns after the trigger has been executed.
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

6.3 Session Object

heartbeat

Method name	heartbeat
Description	Extends the life time of the edit session. If the given value is outside the range of "SessionTimeout", the saved default timeout will be used.
Input parameters	Requested timeout interval till next heartbeat, in seconds: int
Output parameters	The used timeout interval, in seconds: int

cancelSession

Method name	cancelSession
Description	Explicit stop of this session. If an import or export is still being processed, the session is kept alive until the import or export has finished, although the method returns immediately.
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

exportConfig

Method name	exportConfig
Description	Exports the whole configuration of the sensor device.
Input parameters	none
Output parameters	Configuration as a data BLOB: binary/base64

importConfig

Method name	importConfig
Description	Imports whole configuration with the option to skip specific parts.
Input parameters	1. Configuration as a data BLOB: binary/base64 2. Flags describing which parts should be loaded: 0x0001: Includes configuration (Name, Description, Location, ...) 0x0002: Includes network configuration (IP, DHCP, ...) 0x0010: Includes all application configurations
Output parameters	Empty string (compatibility with classic XmlRPC-client)

exportApplication

Method name	exportApplication
Description	Exports one application config.
Input parameters	Application index
Output parameters	Application config as a data BLOB: binary/base64

importApplication

Method name	importApplication
Description	<p>Imports an application config and creates a new application with it.</p> <p>The name of the application should be based on the one stored in the exported config.</p> <p>If the name should be unique, the sensor must generate a suffix in case of a naming conflict.</p> <p>The device will get a new ID. If the config data contains a ID, it must be ignored.</p> <p>The device will put the new application on the first free index.</p>
Input parameters	Application config as one data BLOB: binary/base64
Output parameters	Index of new application

setOperatingMode

Method name	setOperatingMode
Description	<p>Changes the operating mode of the device.</p> <p>Setting this to "edit" will enable the "edit mode object" on RPC.</p>
Input parameters	<p>Mode: integer</p> <p>0: Run mode</p> <p>1: Edit mode</p>
Output parameters	Empty string (compatibility with classic XmlRPC-client)

 The device will not distinguish between edit and run mode. The application will always behave as in run mode. As soon as a session is opened the application can immediately be edited.

After successfully calling "requestSession" the application object at URL
["/api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/application/"](/api/rpc/v1/com.ifm.efector/session_d21c80db5bc1069932fbb9a3bd841d0b/edit/application/) is immediately available.

6.4 Edit Mode Object

 The device will not distinguish between edit and run mode. The application will always behave as in run mode. As soon as a session is opened the application can immediately be edited.

factoryReset

Method name	factoryReset
Description	Resets all configurations to factory settings
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

changeNameAndDescription

Method name	changeNameAndDescription
Description	Changes the name and the description of the application.
Input parameters	1. Application index :int 2. New name of the application: string (utf8, max. 64 character) 3. New description of the application: string (utf8, max. 500 character)
Output parameters	Empty string (compatibility with classic XmlRPC-client)

6.5 Device Config Object

activatePassword

Method name	activatePassword
Description	Sets a password and activates it for the next edit session. Making this change persistently requires to call "save" on device config.
Input parameters	Password: string
Output parameters	Empty string (compatibility with classic XmlRPC-client)

disablePassword

Method name	disablePassword
Description	Disables the password protection. Making this change persistently requires to call "save" on device config.
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

save

Method name	save
Description	Stores current configuration in persistent memory. If this is not called after changing device parameters (via setParameter), changes will get lost on reboot.
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

Parameters of Device Config

Methods for parameter access are defined here:

Parameter name	Data type	Description
Name	String (utf8)	User-defined name of the device (max. 64 characters).
Description	String (utf8)	User-defined description of the device (max. 500 characters).
SessionTimeout	Int *has limits	Number of seconds which a session stays before a call to "heartbeat" method is needed.
IPAddressConfig	Int	readonly: The ifm Vision Assistant requires to know if the device is on a discovery IP address for multiple use cases. This information was extended to reflect all kinds of IP-address situations. Allowed values: 0: Static (IP address explicitly defined inside the device) 1: DHCP (using a DHCP server in the network) 2: LinkLocal (configured to DHCP, but no server which provided an address) 3: Discovery (changed by IP4Discovery mechanism)
PasswordActivated	Bool	readonly: Is true if the password protection is enabled.
OperatingMode	Int	readonly: Mode of device (RUN, EDIT) Always returns 0 ("run mode"). Parameter is present for compatibility reasons.
DeviceType	String	readonly: Delivers a type description, unique by imager, evaluation logic and device interface.
ArticleNumber	String	readonly: Official catalogue number.
ArticleStatus	String	readonly: Official two-letter status code.
UpTime	Double	readonly: Hours since last reboot.
ImageTimestampReference	Int Unit: seconds	readonly: The timestamp is the current system time (UTC) in seconds since 1.1.1970.
TemperatureIlli	Double Unit: celsius	readonly: Temperature measured in the device.

*has limits: parameters with this marker are listed in the reply of getAllParameterLimits method.

Default values of Device Config parameters

The default values of the device configuration parameters are:

Parameter name	Data type	Default value
Name	String (utf8)	"New sensor"
Description	String (utf8)	""
SessionTimeout	Int *has limits	30
IPAddressConfig	Int	0
PasswordActivated	Bool	false
OperatingMode	Int	0

 For all other device config parameters there are no defined default values, because they are either device-dependent (DeviceType, ArticleNumber, ArticleStatus) or volatile (UpTime, ImageTimestampReference).

Minimum and maximum values of Device Config parameters

The minimum and maximum values of the device configuration parameters are:

Parameter name	Minimum value	Maximum value
SessionTimeout	5	300

6.6 Device/Network Config Object

saveAndActivateConfig

Method name	saveAndActivateConfig	
Description	Reinitialise the network interface so that it uses the configuration which was set by the other RPC methods. There will be no XMLRPC reply, because the network interface is instantly reset.	
Input parameters	none	
Output parameters	Empty string (compatibility with classic XmlRPC-client)	

Parameters of Device/Network Config

Methods for parameter access are defined here:

Parameter name	Data type	Description
StaticIPv4Address	String (utf8)	IPv4 address of the device. Only used if DHCP is disabled and if there is no temporary IP address set via discovery. Only numeric IPv4 addresses in quad-dotted notation are allowed (e.g. "192.168.0.69")
StaticIPv4SubNetMask	String (utf8)	IPv4 network mask of the device. Only numeric IPv4 addresses in quad-dotted notation are allowed (e.g. "255.255.255.0").
StaticIPv4Gateway	String (utf8)	IPv4 gateway of the device. Only numeric IPv4 addresses in quad-dotted notation are allowed (e.g. "192.168.0.69").
UseDHCP	Bool	Selects whether the network should be configured via DHCP.

Parameter name	Data type	Description
MACAddress	String	Read only: MAC-Address of the device (format: "xx:xx:xx:xx:xx:xx").

Default values of Device/Network Config parameters

The default values of the Device/Network configuration parameters are:

Parameter name	Data type	Default value
StaticIPv4Address	String (utf8)	192.168.0.69
StaticIPv4SubNetMask	String (utf8)	255.255.255.0
StaticIPv4Gateway	String (utf8)	192.168.0.201
UseDHCP	Bool	false
MACAddress	String	-

 The parameter "MACAddress" has no defined default values, because they are device-dependent.

6.7 Time Config Object

setCurrentTime

Method name	setCurrentTime
Description	Sets the current system time.
Input parameters	Timestamp: int (UTC, seconds since 1.1.1970)
Output parameters	Empty string (compatibility with classic XmlRPC-client)

saveAndActivateConfig

Method name	saveAndActivateConfig
Description	Save and immediately apply the current time configuration (might lead to jump in the system time).
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

Parameters of Time Config

Methods for parameter access are defined here:

Parameter name	Data type	Description
NTPServers	String (utf8)	List of NTP servers which should be used for system time synchronization. The server entries have to be separated with commas and/or whitespaces. Each server entry must be a numeric IPv4 address in dot notation (e.g. "192.168.0.69").
WaitSyncTries	Int	Number of attempts to initially synchronize with a NTP server. Each attempt waits 10 seconds for a server response.
SynchronizationActivated	Bool	Enables synchronization of system time via NTP.
StartingSynchronization	Bool	Read only: Returns "true" during the initial NTP synchronization, which may result in a jump in the system time. Returns "false" afterwards.

Parameter name	Data type	Description
Syncing	Bool	Read only: Returns "true" if the system time is synchronized to a NTP server (i.e. if at least one of the three most recent synchronization attempts was successful).
CurrentTime	Int	Read only: Returns the current system time (UTC, seconds since 1.1.1970).
Stats	String	Read only: Returns a human readable string containing the synchronization state and accuracy for all NTP servers.

Default values of Time Config parameters

The default values of the time configuration parameters are:

Parameter name	Data type	Default value
WaitSyncTries	Int	2
SynchronizationActivated	Bool	false

 For all other device config parameters there are no defined default values, because they are either device-dependent (DeviceType, ArticleNumber, ArticleStatus) or volatile (UpTime, ImageTimestampReference).

Minimum and maximum values of Time Config parameters

The minimum and maximum values of the time configuration parameters are:

Parameter name	Minimum value	Maximum value
WaitSyncTries	1	6

6.8 Application Config Object

save

Method name	save
Description	Stores current configuration in persistent memory. This is also possible if the application is not yet in an "activatable" status.
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

Validate

Method name	validate
Description	Validates the application. This means it checks if the application can be activated. The device should do this check, while activating an application.
Input parameters	none
Output parameters	Array of fault structs (Id: int, Text: string)
Fault scenarios	none

forceTrigger

Method name	forceTrigger
Description	Executes a software trigger of currently active application.
Input parameters	none

Output parameters	Empty string (compatibility with classic XmlRPC-client)
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discardUnsavedChanges

Method name	discardUnsavedChanges
Description	Resets all changed parameters of the application object and all child objects to their persistent values, i.e. the values at the time when "save" has been called last or when the session has been opened.
Input parameters	none
Output parameters	Empty string (compatibility with classic XmlRPC-client)

Parameters of application

Methods for parameter access are defined here:

Parameter name	Data type	Description
Name	String (utf8)	User-defined name of the application (max. 64 characters).
Description	String (utf8)	User-defined description of the application (max. 500 characters).
TriggerMode	Int *has limits	Selects how images are generated in the application. Allowed values: 1: free run 2: software trigger
OutputDistanceImage	Bool	Output the radial distance image.
OutputAmplitudeImage	Bool	Output the amplitude image.
OutputGrayscaleImage	Bool	Output the grayscale image if supported by the selected exposure mode. See the description of the exposure modes whether a particular mode also provides a grayscale image.
OutputConfidenceImage	Bool	Output the confidence image.
OutputXYZImage	Bool	Output the point cloud image.

*has limits: parameters with this marker are listed in the reply of getAllParameterLimits method

Default values of application parameters

The default values of application parameters are:

Parameter name	Data type	Default value
Name	String (utf8)	"new application"
Description	String (utf8)	""
TriggerMode	Int *has limits	1
OutputDistanceImage	Bool	true
OutputAmplitudeImage	Bool	true
OutputGrayscaleImage	Bool	false
OutputConfidenceImage	Bool	false
OutputXYZImage	Bool	false

Minimum and maximum values of application parameters

The minimum and maximum values of application parameters are:

Parameter name	Minimum value	Maximum value
TriggerMode	1	2

6.9 Application/Imager Config Object

changeType

Method name	changeType
Description	Changes the type of imager configuration. This changes setting of available parameters and might also change available RPC methods.
Input parameters	String
Output parameters	Empty string (compatibility with classic XmlRPC-client)

availableTypes

Method name	availableTypes
Description	Lists all available imager configuration types.
Input parameters	none
Output parameters	Array of strings

Parameters of all types of application imager config

Methods for parameter access are defined here:

Parameter name	Data type	Description
FrameRate	Double *has limits	Target frame rate in frames per second for free run mode.
ExposureTime	Int *has limits	Exposure time in microseconds.
SpatialFilterType	Int *has limits	A filter for amplitude and distance images. Allowed values: 0: off 1: 3x3 median filter
TemporalFilterType	Int *has limits	A filter for consecutive amplitude and distance images. Allowed values: 0: off 1: adaptive exponential filter
MinimumAmplitude	Double *has limits	Minimum amplitude.
SymmetryThreshold	Double *has limits	Symmetry threshold.
Type	String	Read only: Type of imager configuration, see changeType Method. For available exposure modes see (→ 6.10).
MaxAllowedFrameRate	Double	Read only: maximum allowed frame rate for the current application parameters.

*has limits: parameters with this marker are listed in the reply of getAllParameterLimits method

Default values of common imager config parameters

The default values of the common imager configuration parameters are:

Parameter name	Data type	Default value
FrameRate	Double	5.0
ExposureTime	Int	1000
SpatialFilterType	Int	0
TemporalFilterType	Int	0
MinimumAmplitude	Double	42
SymmetryThreshold	Double	0.4

Minimum and maximum values of common imager config parameters

The minimum and maximum values of common imager configuration parameters are:

Parameter name	Minimum value	Maximum value
FrameRate	0.0167	30
ExposureTime	depends on exposure mode	depends on exposure mode
SpatialFilterType	0	1
TemporalFilterType	0	1
MinimumAmplitude	0	10000
SymmetryThreshold	0	1000

Parameters only in double exposure modes of application imager config

Parameter name	Data type	Description
ExposureTimeRatio	Double *has limits	Ratio of long exposure time to short exposure time. Only available in double exposure modes.

Default values of double exposure mode parameters

Parameter name	Data type	Default value
ExposureTimeRatio	Double	40

Minimum and maximum values of double exposure mode parameters

Parameter name	Minimum value	Maximum value
ExposureTimeRatio	2	50

Parameters only in exposure modes with grayscale image of application imager config

Parameter name	Data type	Description
ExposureTimeGrayscale	Int *has limits	Exposure time in microseconds for the grayscale image. Only available in exposure modes with grayscale image.

Default values of exposure mode parameters with grayscale image

Parameter name	Data type	Default value
ExposureTimeGrayscale	Int	1000

Minimum and maximum values of exposure mode parameters with grayscale image

Parameter name	Minimum value	Maximum value
ExposureTimeGrayscale	1	5000

6.10 Exposure modes

The following exposure modes are available:

- upTo02m_low
- upTo02m_moderate
- upTo03m_low
- upTo03m_moderate
- upTo07m_low
- upTo07m_moderate
- upTo15m_low
- upTo15m_moderate
- upTo30m_low
- upTo30m_moderate

The capture mode consists of:

Section	Description
upTo30m_	<ul style="list-style-type: none"> • Length of the unambiguous range • 1 measurement frequency: unambiguous range < "7m" • 2 measurement frequencies: unambiguous range \geq "7m"
_moderate	<ul style="list-style-type: none"> • 2 exposure times
_low	<ul style="list-style-type: none"> • 1 exposure time

 The capture mode "upTo30m_moderate" is preset.